

RDA Microelectronics, Inc.

RDA16110E-Fully Integrated Satellite receiver for DVB-S,DVB-S2,ABS-S,MMDS **RF Point Pte Ltd**
RDA Exclusive China Overseas Sales Agent



RDA16110E Programming Guide

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Change List

Rev	Date	Author	Change Description
1.0	2011-8-31	Hongxin Wang	Original draft

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1. Introduction

RDA16110E enable software programming through I2C interface. Software controls chip working states, and allows user read status registers to get operation result through I2C interface.

2. I2C Interface

The I2C interface of RDA16110E is compliant to I2C-Bus Specification 2.1(Fast-mode, bit rate up to 400Kbit/s). It includes two pins: SCLK and SDA. SCLK is an input pin; SDA is a bi-direction pin.

The I2C interface transfer begins with START condition, a command byte and data bytes, each byte has a followed ACK (or NACK) bit, and ends with STOP condition. The command byte includes a 7-bit device address {5'b00011, MA1, MA0} and an r/\overline{w} bit. (MA1 and MA0's values depends on input pin ADD's voltage, default 2'b00.) The ACK (or NACK) is always sent out by the receiver. When in write transfer process, data bytes are written out from MCU, and when in read transfer process, data bytes are read out from RDA16110E.

The RDA16110E contains status/control registers. These read/write registers are addressed as sub-address on the I2C bus. RDA16110E I2C interface supports both single and sequential register access. Software could follow the following ways to perform register read/write access:

Random access single write

Start	Device address	W	A	Register address	A	Register data	A	stop
-------	----------------	---	---	------------------	---	---------------	---	------

Random access sequential write

Start	Device address	W	A	Register N address	A	Register N Data	A	Register N+1 Data	...	Register N+M Data	A	stop
-------	----------------	---	---	--------------------	---	-----------------	---	-------------------	-----	-------------------	---	------

Random access single read

Start	Device address	W	A	Register address	A	start	Device address	R	A	Register Data	N	stop
-------	----------------	---	---	------------------	---	-------	----------------	---	---	---------------	---	------

Random access sequential read

Start	Device address	W	A	Register N address	A	start	Device address	R	A	Register N Data	A	Register N+1 Data	A	..	Register N+M Data	N	stop
-------	----------------	---	---	--------------------	---	-------	----------------	---	---	-----------------	---	-------------------	---	----	-------------------	---	------

W: Write Bit (0: write; 1: read)

A: Acknowledge Bit (ACK)

N: Not Acknowledge Bit (NO ACK)

For random access single write transfer, MCU sends out the START signal, RDA16110E's device address and 1 bit write signal in sequence to the I2C bus. After receiving RDA16110E's ACK signal, MCU sends out the target register's address (8 bits) to RDA16110E and then programs this register with proper data (8 bits). A STOP signal is sent out by MCU to end this transfer when programming is finished.

For random access sequential write transfer, MCU sends out the START signal, RDA16110E's device address and 1 bit write signal to the I2C bus. After receiving RDA16110E's ACK signal, MCU sends the sequential registers' first address (8 bits) to RDA16110E. Then MCU could program these registers sequentially. A STOP signal is sent out by MCU to end this transfer when programming is finished.

For random access single read transfer, MCU first sends out the START signal, the RDA16110E's device address and 1 bit write signal to the I2C bus. After receiving RDA16110E's ACK signal, MCU sends the target register's address (8 bits) to the interface. Then MCU should send another command byte, including a RESTART signal, the RDA16110E's device address and 1 bit read signal. Then RDA16110E will send the register's data to MCU through I2C bus. After the byte has been received, MCU should send a NO ACK response signal and a STOP signal to finish this read transfer.

For random access sequential write transfer, MCU first sends out the START signal, the RDA16110E's device address and 1 bit write signal to the I2C bus. After receiving RDA16110E's ACK signal, MCU sends the sequential registers' first address (8 bits) to RDA16110E. Then MCU should send another command byte to the interface, including a RESTART signal, the RDA16110E's device address and 1 bit read signal. Then RDA16110E starts to transfer the sequential registers' data byte by byte to MCU through I2C bus, each byte followed by an ACK response signal generated by the MCU. After all target registers' data have been read, MCU should send a NO ACK signal and a STOP signal to finish this read transfer.

3. States

RDA16110E has five states: reset&initial, idle, self calibration, receive and sleep, as shown in Figure 1.

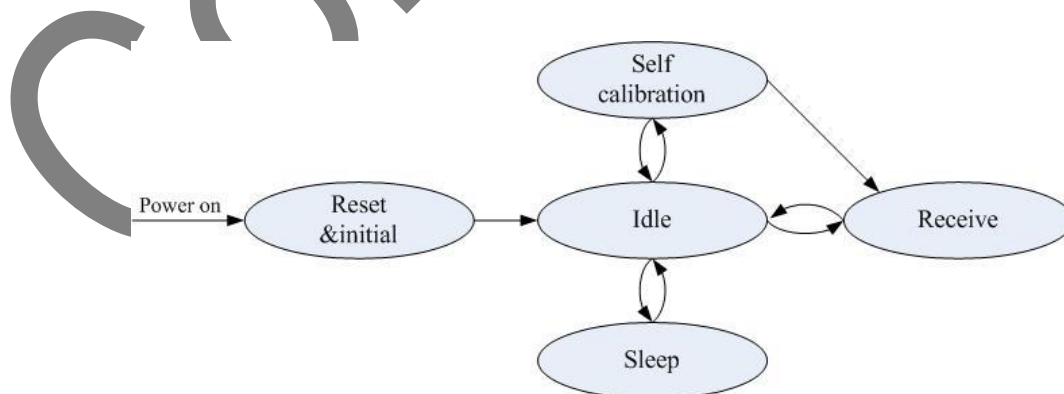


Figure 1 RDA16110E status

After chip power up, RDA16110E enters into reset&initial state automatically. Setting ENABLE (04h bit7) high and RXON bit (04h, bit1) high could bring RDA16110E enters into self calibration state to act corresponding calibration operation. If self calibration has been finished, RDA16110E will enter into receiving state (normal working state) automatically.

Software clears ENABLE bit could bring RDA16110E into sleep mode, all register contents are maintained. In sleep state, if software set ENABLE bit high, RDA16110E will enter back into normal working state.

When MCU wants to change receiving channel frequency, RXON bit should be cleared. MCU could write the frequency point value to the corresponding registers (07h, 08h, 09h and 0ah) and then set the RXON bit high.

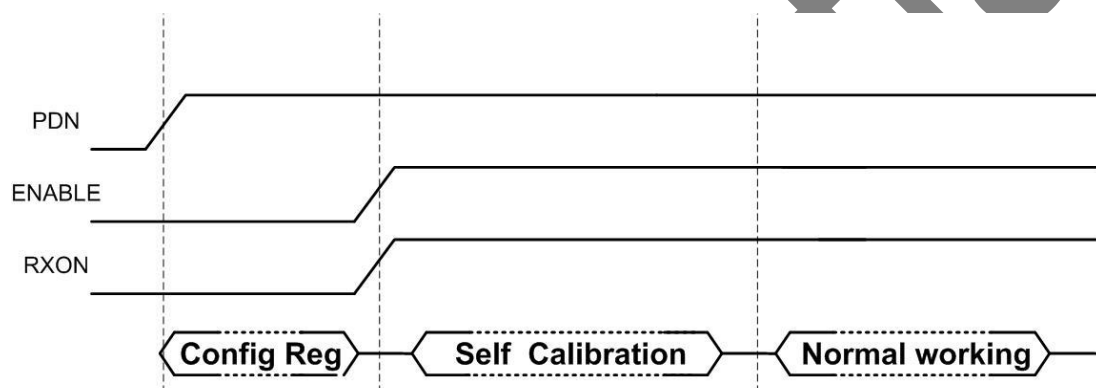


Figure 2 Normal work timing sequence

4. Frequency Setting

When frequency is changed in reset&config state, software need program correct channel frequency. The frequency value format used in RDA16110E is a 30-bit binary format, put in register 07H [5:0], 08H[7:0], 09H[7:0] and 0aH[7:0]. Software need to translate the channel frequency into 30-bit binary format, and then write into RDA16110E.

Equation of 30-bit binary format and channel frequency :(f is frequency, {07H [5:0], 08H [7:0], 09H [7:0], 0aH [7:0]} is the 30-bit format frequency value, f_xtal is the xtal frequency.)

$$\{07H[5:0], 08H[7:0], 09H[7:0], 0aH[7:0]\} = \text{dec2bin}(f * (2^{21}) / f_xtal)$$

For example: If the channel frequency is 950MHz, xtal frequency is 27M, translate the 950MHz into 30-bit binary format:

$$\text{dec2bin}(950 * (2^{21}) / 27) = 30'b0000_0100_0110_0101_1110_1101_0000_1001$$

software should program RDA16110E register 07H,08H,09H and 0AH using the follow programming sequence:

```
Mov 8'b0000_0100(04), 07H
Mov 8'b0110_0101(65), 08H
Mov 8'b1110_1101(ed), 09H
Mov 8'b0000_1001(09), 0aH
```

Attention: Frequency changing should always be done in reset&initial state or idle state. When chip in normal working state, programmer should write 1'b0 to rxon register (04h [1]) before setting new frequency value. After frequency setting has been finished, programmer could write 1 to rxon register (04h [1]), leading the chip into self calibration state and then into receiving state again.

5. Filter bandwidth setting

The filter bandwidth of RDA16110E is adjustable (from 4M to 40M, step 1M). Software could control RDA16110E's filter bandwidth by setting register 0bh[5:0]. For example, if the target bandwidth is 10MHz, software should program 0bh [5:0] to 6'd10; if the target bandwidth is 22MHz, software should program 0bh [5:0] to 6'd22, etc...

6. Register configuration sequence

Programmer should initialize and configure RDA16110E's register file following the sequence shown in Figure 3, and a detailed register configuration example is also provided in this section.

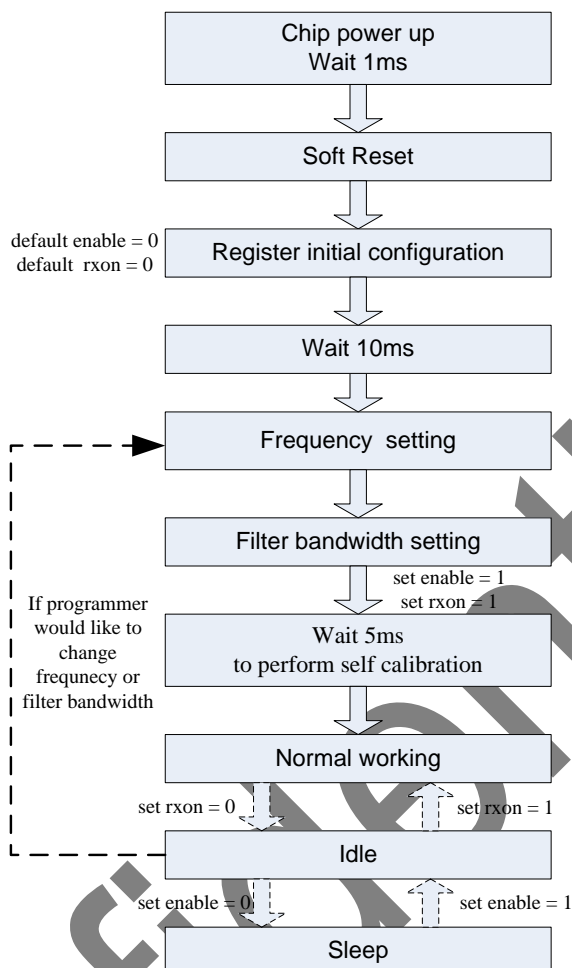


Figure 3 RDA5815 configuration sequence

Example I2C interface programming

Supply power ready.

Toggle PDN pin from low to high.

PDN pin hold high.

Wait 1ms.

```
// Chip register soft reset
```

```
RDA16110eWriteReg(0x04,0x04);
```

```
RDA16110eWriteReg(0x04,0x05);
```

```
//pll setting
```

```
RDA16110eWriteReg(0x1a,0x13);
```

```
RDA16110eWriteReg(0x41,0x53);
```

```
RDA16110eWriteReg(0x38,0x93);
```

```
RDA16110eWriteReg(0x39,0x15);
```

```
RDA16110eWriteReg(0x3a,0x00);  
RDA16110eWriteReg(0x3b,0x00);  
RDA16110eWriteReg(0x3c,0x0c);  
RDA16110eWriteReg(0x0c,0xe2);  
RDA16110eWriteReg(0x2e,0x6f);
```

```
RDA16110eWriteReg(0x72,0x07);  
RDA16110eWriteReg(0x73,0x20);  
RDA16110eWriteReg(0x74,0x72);  
RDA16110eWriteReg(0x75,0x06);  
RDA16110eWriteReg(0x76,0x40);  
RDA16110eWriteReg(0x77,0x89);  
RDA16110eWriteReg(0x79,0x04);  
RDA16110eWriteReg(0x7a,0xfa);  
RDA16110eWriteReg(0x7b,0x12);  
RDA16110eWriteReg(0x7c,0xf7);
```

```
RDA16110eWriteReg(0x5b,0x20);  
RDA16110eWriteReg(0x2f,0x57);  
RDA16110eWriteReg(0x0d,0x70);  
RDA16110eWriteReg(0x16,0x03);  
RDA16110eWriteReg(0x18,0x4b);  
RDA16110eWriteReg(0x30,0xff);  
RDA16110eWriteReg(0x5c,0xff);  
RDA16110eWriteReg(0x6c,0xff);  
RDA16110eWriteReg(0x6e,0xff);  
RDA16110eWriteReg(0x65,0x00);  
RDA16110eWriteReg(0x70,0x3f);  
RDA16110eWriteReg(0x71,0x3f);  
RDA16110eWriteReg(0x53,0xa8);  
RDA16110eWriteReg(0x46,0x21);  
RDA16110eWriteReg(0x47,0x84);  
RDA16110eWriteReg(0x48,0x10);  
RDA16110eWriteReg(0x49,0x08);  
RDA16110eWriteReg(0x60,0x80);  
RDA16110eWriteReg(0x61,0x80);  
RDA16110eWriteReg(0x6a,0x08);  
RDA16110eWriteReg(0x6b,0x63);  
RDA16110eWriteReg(0x69,0xf8);  
RDA16110eWriteReg(0x57,0x64);  
RDA16110eWriteReg(0x05,0x88);
```

```
RDA16110eWriteReg(0x06,0xf8);
RDA16110eWriteReg(0x15,0xae);
RDA16110eWriteReg(0x4a,0x68);
RDA16110eWriteReg(0x4b,0x78);

//agc setting
RDA16110eWriteReg(0x4f,0x40);
RDA16110eWriteReg(0x5b,0x20);

// for blocker
RDA16110eWriteReg(0x16,0x0C); //stage setting
RDA16110eWriteReg(0x18,0x0C);
RDA16110eWriteReg(0x30,0x1C);
RDA16110eWriteReg(0x5c,0x5C);
RDA16110eWriteReg(0x6c,0x6C);
RDA16110eWriteReg(0x6e,0xAC);
RDA16110eWriteReg(0x1b,0xBC);
RDA16110eWriteReg(0x1d,0xFC);
RDA16110eWriteReg(0x1f,0xFC);
RDA16110eWriteReg(0x21,0xFD);
RDA16110eWriteReg(0x23,0xFF);
RDA16110eWriteReg(0x25,0xFF);
RDA16110eWriteReg(0x27,0xFF);
RDA16110eWriteReg(0x29,0xFF);
RDA16110eWriteReg(0xb3,0xFF);
RDA16110eWriteReg(0xb5,0xFF);

RDA16110eWriteReg(0x17,0xFC);
RDA16110eWriteReg(0x19,0xFC);
RDA16110eWriteReg(0x31,0xFC);
RDA16110eWriteReg(0x5d,0xFC);
RDA16110eWriteReg(0x6d,0xFC);
RDA16110eWriteReg(0x6f,0xFC);
RDA16110eWriteReg(0x1c,0xFC);
RDA16110eWriteReg(0x1e,0xFC);
RDA16110eWriteReg(0x20,0xFD);
RDA16110eWriteReg(0x22,0xFE);
RDA16110eWriteReg(0x24,0xFE);
RDA16110eWriteReg(0x26,0xFF);
RDA16110eWriteReg(0x28,0xFF);
```

```
RDA16110eWriteReg(0x2a,0xFF);
RDA16110eWriteReg(0xb4,0xFF);
RDA16110eWriteReg(0xb6,0xFF);

RDA16110eWriteReg(0xb7,0x10); //start
RDA16110eWriteReg(0xb9,0x41);
RDA16110eWriteReg(0xbb,0x42);
RDA16110eWriteReg(0xbd,0x4F);
RDA16110eWriteReg(0xbf,0x4E);
RDA16110eWriteReg(0xc1,0x55);
RDA16110eWriteReg(0xc3,0x56);
RDA16110eWriteReg(0xc5,0x56);
RDA16110eWriteReg(0xa3,0x54);
RDA16110eWriteReg(0xa5,0x33);
RDA16110eWriteReg(0xa7,0x29);
RDA16110eWriteReg(0xa9,0x2b);
RDA16110eWriteReg(0xab,0x31);
RDA16110eWriteReg(0xad,0x5F);
RDA16110eWriteReg(0xaf,0x8A);
RDA16110eWriteReg(0xb1,0xB2);

RDA16110eWriteReg(0xb8,0x41); //end
RDA16110eWriteReg(0xba,0x6E);
RDA16110eWriteReg(0xbc,0x6F);
RDA16110eWriteReg(0xbe,0x7C);
RDA16110eWriteReg(0xc0,0x7B);
RDA16110eWriteReg(0xc2,0x81);
RDA16110eWriteReg(0xc4,0x81);
RDA16110eWriteReg(0xc6,0x7B);
RDA16110eWriteReg(0xa4,0x85);
RDA16110eWriteReg(0xa6,0x70);
RDA16110eWriteReg(0xa8,0x6C);
RDA16110eWriteReg(0xaa,0x47);
RDA16110eWriteReg(0xac,0x5E);
RDA16110eWriteReg(0xae,0x89);
RDA16110eWriteReg(0xb0,0xB2);
RDA16110eWriteReg(0xb2,0xDA);

RDA16110eWriteReg(0x81,0x6E); //rise
RDA16110eWriteReg(0x82,0xA0);
RDA16110eWriteReg(0x83,0xB0);
```

```

RDA16110eWriteReg(0x84,0xA5);
RDA16110eWriteReg(0x85,0xB4);
RDA16110eWriteReg(0x86,0xC0);
RDA16110eWriteReg(0x87,0xB4);
RDA16110eWriteReg(0x88,0xBE);
RDA16110eWriteReg(0x89,0xB3);
RDA16110eWriteReg(0x8a,0xA8);
RDA16110eWriteReg(0x8b,0x7B);
RDA16110eWriteReg(0x8c,0x6E);
RDA16110eWriteReg(0x8d,0x99);
RDA16110eWriteReg(0x8e,0xC1);
RDA16110eWriteReg(0x8f,0xEA);

```

```

RDA16110eWriteReg(0x90,0x10); //fall
RDA16110eWriteReg(0x91,0x07);
RDA16110eWriteReg(0x92,0x10);
RDA16110eWriteReg(0x93,0x10);
RDA16110eWriteReg(0x94,0x16);
RDA16110eWriteReg(0x95,0x17);
RDA16110eWriteReg(0x96,0x10);
RDA16110eWriteReg(0x97,0x20);
RDA16110eWriteReg(0x98,0x00);
RDA16110eWriteReg(0x99,0x00);
RDA16110eWriteReg(0x9a,0x00);
RDA16110eWriteReg(0x9b,0x33);
RDA16110eWriteReg(0x9c,0x42);
RDA16110eWriteReg(0x9d,0x6F);
RDA16110eWriteReg(0x9e,0x9A);

```

Wait 10ms; // Initial configuration ready

(Attention: Initial configuration should be performed only once after chip power up or soft reset.)

```

Mov 8'b1110_0001(e1), 04H; // RXON = 0
Mov 8'b0000_0111(07), 07H; // Frequency setting (1600MHz for example)
Mov 8'b0110_1000(68), 08H;
Mov 8'b0100_1011(4b), 09H;
Mov 8'b1101_1010(da), 0aH;
Mov 8'b0000_1010(0a), 0bH; // Filter bandwidth setting (BW=10MHz for example)

```

Mov 8'b1110_0011(e3), 04H; // **Pull up enable and rxon ; AGC enable;**

Wait 5ms;

// Normal working start ... (Configuration all ready)

.....

// When programmer would like to change working frequency to 1700MHz and filter band width to 5M, the following command sequence should be performed:

Mov 8'b1110_0001(e1), 04H; // RXON = 0 , change normal working state to idle state

Mov 8'b0000_0111(07), 07H; // Frequency setting (1700MH)

Mov 8'b1101_1110(de), 08H;

Mov 8'b1101_0000(d0), 09H;

Mov 8'b1001_1000(98), 0aH;

Mov 8'b0000_0101(05), 0bH; // Filter bandwidth setting (change BW to 5MHz)

Mov 8'b1110_0011(e3), 04H; // Pull up enable and rxon ; AGC enable;

Wait 5ms;

// Enter normal working state again ... (Configuration all ready)

7. Register summary

Register 00h Chip ID_1 (read only) default: 8'b0101_1000

Bit	Name	Function	Note
7:0	Chip_ID[11:4]	5812 chip id Default 8'b0101_1000	read only

Register 01h Chip_ID_2 (read only) default: 8'b1100_0000

Bit	Name	Function	Note
7:4	Chip_ID[3:0]	Default: 4'b1100	read only
3:0	Revision_ID	Default: 4'b0000	read only

Register 02h Device ID (read only) default: 8'b0000_1100

Bit	Name	Function	Note
7	Reversed	1'b0	
6:2	Device_ID_fix[4:0]	Chip address Fixed Default 5'h0_0011	read only
1	MA1	address 1 selected via pin ADD configuration Default 0	read only

0	MA0	address 1 selected via pin ADD configuration Default 0	read only
---	-----	--	-----------

Register 04h Config Control register

default: 8'b0000_0101

Bit	Name	Function	Note
7	enable	if 1,enable interface; if 0,sleep mode, only bandgap,xtal and adr_encoder module power on Default: 1'b0	
6	Bypass_rxon_agc_enable	Default: 1'b0	
5	rf_bypass_enable_b	0: power up 1: power down Default: 1'b0 The bypass buf functions at power-up of the chip by default. If this function is not required, set this bit to logic '1', which will save about 6mA current.	
4	bypass_tuning_enable	If set to 1,bypass tuning calibration when changing the filter bandwidth; Default: 1'b0	
3	bypass_rxon_dc_cal_enable	If set to 1,bypass dc offset calibration when each time changing the working freq or the filter bandwidth; Default: 1'b0	
2	agc_en_b	If 0,AGC enable; If 1,disable AGC; Default 1	
1	rxon	If 1 , in rxon mode Default 0	
0	Soft_resetn	If 0, then reset all the register of chip Default 1	

Register 07h PLL frequency setting1 (950MHZ)

default: 8'b0000_0100

Bit	Name	Function	Note
7:0	Freq_synthesize_reg [31:24]	pll freq setting , from MSB to LSB :10 integer bits,22 decimal [7:2] interger bits	

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Register 08h PLL frequency setting 2 default: 8'b0110_0101

Bit	Name	Function	Note
7:6	Freq_synthesize_reg [23:22]	[1:0] integer bits	
5:0	Freq_synthesize_reg [21:16]	pll freq setting , 22 decimal bits [21:16]. decimal bits[21:16].	

Register 09h PLL frequency setting 3 default:8'b1110_1101

Bit	Name	Function	Note
7:0	Freq_synthesize_reg [15:8]	pll freq setting , 22 decimal bits[15:8]. decimal bits[15:8].	

Register 0ah PLL frequency setting 4 default:8'b0000_1001

Bit	Name	Function	Note
7:0	Freq_synthesize_reg [7:0]	pll freq setting , 22 decimal bits[7:0]. decimal bits[7:0].	

Register 0bh filter bandwidth setting register default:8'b0000_1010

Bit	Name	Function	Note
7	filter_bw_control_bit_extra	Default 1'b0 when the filter bandwidth between 4M~8M, we use this bit to make the BW precision to 0.5M. eg: when BW=4M,we could set filter_bw_control_bit 6'b00_0100,and filter_bw_control_bit_add 1'b0; when BW 4.5M,we could set filter_bw_control_bit 6'b00_0100,and filter_bw_control_bit_add 1'b1;	
6	filter_fc_bit_dr	If 1,filter fc control bits using value direct decoded from filter_bw_control_bit; If 0, filter fc control bits using tuning calibration result. default: 0	
5:0	filter_bw_control_bit [5:0]	filter bandwidth setting(4MHz ~ 40MHz) eg:if user need bandwidth 10M, set this register to 6'b00_1010.	

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